

Diploma in Animation Design

N/213/4/0366(MQA/PA13902)09/27



Agensi Kelayakan Malaysia
Malaysian Qualifications Agency


Delivery Mode:
Conventional

Duration of Study:
2 Years 6 Months (Full-Time)

Intakes
• January, April and September

Academic Schedule
• January : 9 weeks*
• April : 17 weeks*
• September : 17 weeks*

*Inclusive of exam period.

 **Interested in this course?**
We are more than happy to share.
Email us or give us a call.


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Everything You Need to Learn to Start a Career in Animation

The Animation Design Programme is designed to provide skills of animation and design expertise to work in the multimedia industry. Develop creative skills with the use of the most elegant tools. Gain understanding of the principles and development of team projects for industry and apply the skills in real-world practice.

Career Prospects

- Multimedia / Graphic Designer
- Production Designer
- Motion Designer
- 2D and 3D Animator
- Lighting and Rendering Artist
- Composer
- Layout Artist
- Game Designer
- Concept Artist
- Videographer
- Photographer
- Video and Audio Editor
- Filmmaker
- Illustrator
- Storyboard Artist
- Script Writer
- Creative Writer
- Content Writer

Areas of Knowledge

Fundamentals of Animation Design

The pre-production of idea generation in terms of the principles of animation and design, story creation, script writing, storyboarding and animatic creation.

Production Skills of Animation

The production process on how to develop 2D and 3D animation products by using the software and hardware to develop 2D/3D layouts, 2D/3D modelling, 2D/3D texturing, 2D/3D rigging, 2D/3D animation, visual effects in 2D/3D, lighting and rendering.

Post-Production Skills of Animation

The post-production process for 2D and 3D animation products including the compositing, visual effects in 2D/3D, and colour correction.

Malaysian, International and Animation Design

The chance to explore the industry needs for the 2D/3D animation genre and anticipating opportunities in the emerging animation industries locally and internationally.

Did You Know?

100% COURSEWORK-BASED

Course assessment primarily revolves around assignments and projects rather than examinations.

**Fear Exams? Worry not, as the Design Programmes here are fully based on coursework.*

**100% project-based, hands-on training, with assigned clients to collaborate with on producing comprehensive industry-standard output.*

**Students will gain exposure to end-to-end animation movie making process from conceptualisation and project prototyping, to production.*

AFFORDABLE FEES

Comparatively affordable to other institutions with great value on tuition fee.

REWARDING CAREER

Attractive career awaits upon graduation with huge job opportunities since Animation skills are included within the Top 10 skills of 2025.

**Internship, lifelong learning and business incubator opportunities for aspiring Arts and Design entrepreneurs.*

ACADEMICIANS: INDUSTRY-TRAINED LECTURERS

Strong line of academicians with extensive teaching and industry experience:

- Up to 10 years' industrial background
- Technologist Specialist in Art and Design Creative Multimedia Technology (MBOT)
- Member of Malaysian Animation Association (ANIMAS)
- Member of Malaysian Design Council (MRM)
- Member of Education and Induction Animation Malaysia Association (EDUMATION)
- Malaysian Skills Certification (SKM) Assessing Officer
- Panel Expert for Ministry of Science, Technology & Innovation (MOSTI)

MICRO-CREDENTIAL (MC) PROGRAMME

A wide range of MC Programmes (Micro-Certifications) can be credit transferred into this course.

FACILITIES AND PROGRAMME RESOURCES

- Exceptional range of student facilities which are amongst the most comprehensive and well-equipped in the industry.
- Modern facilities: State-of-the-art facilities to cater to students and enhance their learning experience under the programme.

OTHERS

The programme empowers its students to unleash their creativity in, and developing as well as honing industry-relevant skills that covers building expertise spanning software, hardware, and production.

Why UNITAR?

5-STAR QUALITY

5-STAR rating in QS for Teaching, Employability, Inclusiveness, Online Education and Accounting and Finance.

AFFORDABILITY

PTPTN, ZAKAT, HRDF, EPF and various financial aid available.

UNITAR C.A.R.E

We ensure that students are well-equipped with applicable skills: Collaborative, Adaptive, Reflective and Entrepreneurial.



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UNITAR International University (DU004-B)
Tierra Crest, Jalan SS6/3, Kelana Jaya,
47301 Petaling Jaya, Selangor Darul Ehsan, Malaysia

Entry Requirements

Pass SPM or its equivalent with at least credit in three (3) subjects;
OR

Recognised Creative Multimedia Certificate or equivalent;
OR

Recognised related Technical and Vocational Certificate or equivalent with one (1) year relevant work experience or one (1) semester bridging programme;
OR

Sijil Kemahiran Malaysia (SKM) Level 3 in related field and SPM with at least one (1) credit subject to Senate approval and MUST attend bridging courses.

ENGLISH REQUIREMENT

International Students

Minimum score of 4.0 for IELTS OR its equivalent

Programme Core Modules

- Fundamentals of Drawing
- Fundamentals of Design
- History and Introduction to Animation
- Introduction to Digital Graphics
- Illustration and Character Design
- 2D Animation
- Application of Multimedia
- Audio Visual Technique and Digital Video Production
- Creative Thinking
- Visual Communication
- 3D Modeling and Visualisation
- Web Animation
- Storytelling, Scriptwriting and Storyboarding
- Motion Graphic and Compositing
- Professional Practice
- Animation Production Design
- Final Project
- Industrial Training

University Core Modules

- Community Service
- Pengajian Malaysia 2 / Bahasa Melayu Komunikasi 1 (Int)
- Skill Enhancement / Bahasa Kebangsaan A
- Culture and Society

English Core Modules

- English 1
- English 2
- English 3

Get ahead in the multimedia industry.

100% project-based with hands-on training.

Fully equipped with the state-of-the-art facilities.

Learn from experts and hone diverse set of creative skills.